



Technical Support

TO:

Service Managers

FROM:

Eric Winston

DATE:

November 12, 1993

RE:

Tales from the Crypt: Captive Ball/Flat Rail Update

Symptom:

During game play when the captive ball hits the stand up target rivet and simultaneously makes contact with the metal flat rail. A slam tilt credits

and other switch matrix related problems may occur.

Problem:

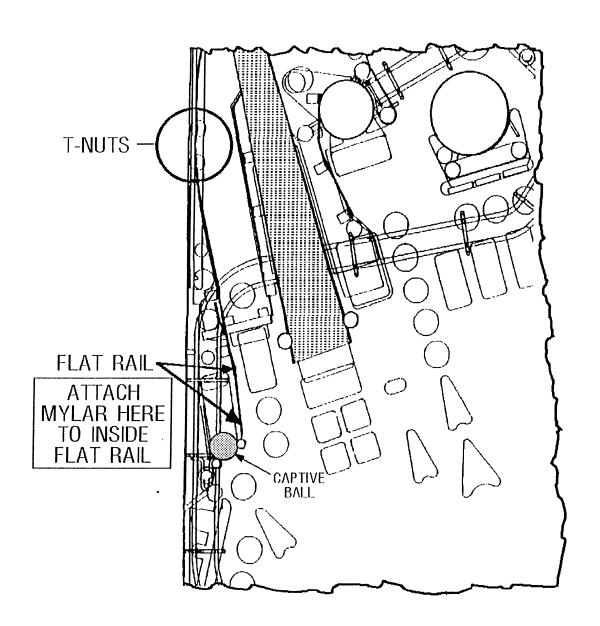
There is a ground problem, which according to our records is apparent on games prior to SERIAL # 98741. This ground anominally is associated to the metal flat rail that runs from the upper leftside of the playfield down to the captive ball area. The metal flat rail is touching the two t-nuts which mount the pivot bracket to the bottom of the playfield. The pivot bracket then rides on the support rail which is attached to the cabinet ground. When the pinball makes contact with the rivet and metal flatrail, Various switch related problems may occur as stated in the symptom.

Solution:

Place the enclosed piece of mylar at the location as illustrated in the at-

tached diagram.

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