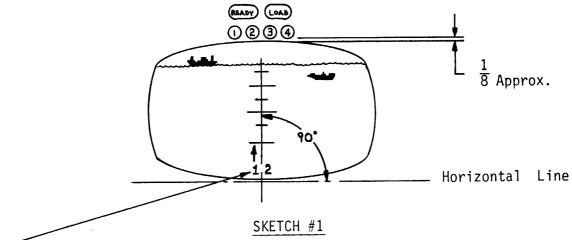


NOTE: MIRRORS 1,2 & 3 MUST HAVE MIRRORED SURFACE ON ARROW SIDE.

MIRROR NO.	MIRROR TYPE	ADJUSTABLE	PROCEDURE
1	SEE THRU	NO	
2	FRONT SURFACE	YES	ADJUST AT WING SCREW UNTIL YOU HAVE PICTURE IN SKETCH NO. 1
3	SEE THRU	NO	
4	REG. REAR SURFACE	YES	ADJUST UNTIL EXPLOSION ART WORK LINES UP WITH SHIP PATHS. USE TEST CONNECTOR.



To adjust TORPEDO P.C., line up cross hair on Game time number and adjust P.C. Horizontally until Torpedo shoots from number. There is no center Torpedo path.