

ADAP-1700 (MAY)

**Galaxian Speed Up Kit**

Installing this kit increases the speed of your rocket from left to right, but also reduces the energy fly faster, there are more of them, and they shoot lower. Suddenly the rate at which you're playing is twice what it used to be. The energy is also on the place and there are more flying in their formation. Plus, when their leader flies as you he is attacked by twice as many red ships as before. It is a contest of real skill.

**Galaxian Speed Up Kit - \$110.**

- Easy installation - just plug in memory chips.
- Increases collection by over 50%.
- Adjusts number of enemies from 4 to 5.
- Creates whole new challenges in the game.

**Atari Steering Test Module**

Atari, for many years, has been making a steering circuit board that is used on every steering wheel or track ball in all games. From time to time the everything else they find. Some times it is a royal pain to determine which is bad - the steering P.C.B., or the main logic in wiring harness. With all the vibration and dirt this little board goes through, it's amazing the problems aren't severe!

That's why it is important for every operator to have one of these test modules. The module plugs onto any Atari steering P.C.B. and by using the steering wheel or track ball a set of L.E.D.'s will illuminate sequentially (row-by-row) in the direction of rotation or reverse by rotating its wipers.

- Atari Steering Test Module - \$40.
- Portable - 3" x 7"
- Battery operated - 9 volt regulator type.
- Seven L.E.D.'s flash for direction and two L.E.D.'s determine which Photo Derivator is working.
- Detects creature jitter!
- Determines which Photo Derivator it had.

**Asteroid Conversion Kit from Lunar Lander**

Convert any Atari Lunar Lander into Asteroids. The kit includes full control panel overlay to cover Lunar Lander control panel and electronic module P.C.B. that simply plugs onto Lunar Lander P.C.B. After completing the conversion, the game will sound and play exactly as Asteroids does!

- Asteroid from Lunar Lander Kit - \$650.
- Easy installation - plugs onto original P.C.B., minutes to hook up control panel.
- Bright color and explanatory control panel overlay.
- All game options and sound are the same as Asteroids.
- Converts a non-income producing game into a *WTFNAF!*!
- Accu-Sound feature is available with this kit.
- Kit does not include Asteroids overhead sign. Contact your local distributor.

**Asteroids Accu-Shoot Kit**

Convert any Asteroids Video Game into a much faster skilled game! The little flying saucer presently appears on the screen shooting at your ship with good accuracy. Now make that saucer shoot with very high accuracy! Stop them from waiting to get 1,000 per minute after time. This kit prevents extremely high scores and increases operator collection.

**Asteroids Accu-Shoot Kit - 01 Version - \$50.**

- Asteroid Accu-Shoot Kit - 01 Version (as the memory chips they are stamped 01 or 02) - \$75.
- Easy installation - just remove existing memory and plug in Accu-Shoot Kit.
- Increases collection by 30%.
- Stops players from hanging on game.
- Resets collector coin install is moister.
- Increases player excitement with new challenge.

**Space Invader Conversion Kit**

Convert just about any Midway Video Game made from *Deflight* or *Deflight* into a new game P.C.B., memory chips, control panel buttons and control panel overlay with installation instructions.

Now, make use of equipment that was just about worthless and transform it into a winner! You can never have too many Space Invaders at the cost of this kit. Convert your low turnover's collection.

**Space Invader Regular Kit - \$400.****Space Invader Deluxe Kit - \$430.****Space Invader Backglass for *Deflight* Cabinet - \$65.****Space Invader Change-Over Kit**

The Original Space Invader (Blue) is still a great game today but many operators would like to change the game play to the Deluxe (Red) to boost collections. Some operators have Deluxe and would like to go back to Regular. This kit does both! By flipping a switch on our new memory P.C.B., you can go back and forth. Now every couple of weeks you can change the play to keep those collections up.

**Space Invader Change-Over Kit - \$150.**

- Plug in memory board.
- When ordering, please specify what game you own.

All kits are guaranteed for 30 days after date of shipment.

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	1-24	25-99
<b>LED</b>		
#977 - MM1 thru present (blue body)	\$ 5.50	\$ 9.00

<b>Resistors</b>		
# 977 - for model 426 thru present (1/2 watt body)	5.50	5.00
#984 - for model 424 thru 440 (black body)	5.00	4.50

<b>Switches</b>		
#301 - Model 200 thru LFC-1 (blue body)	Per	9.75 8.25
#979 - Model 50 160 thru present (yellow)	Per	9.00 8.50

All our needles are for quality with a **DIAMOND** stylus.

**Some Display Glass**

	1-24	25-99
Beckman #492 (B 900) - for Bally, Stern & Williams	13.95	13.50
Beckman #494 (7 digit) - for new type Stern & Williams	15.25	14.75
Gulf-6 (6 digit) replacement glass	21.00	20.25

**Electronic Parts**

	1-24	25-99
TIP-122 Solenoid driver transformer for Bally, Stern, Williams & Gottlieb	8.00	7.00
78405 Sine, 5-ohm regulator	6.50	6.00
660C CPU chip for Bally, Stern, Williams, etc.	8.25	7.75
6621 PIA chip for Bally, Stern, Williams, etc.	5.25	4.75
762384 Power basis set for Bally 150 supply	7.25	2.00
2716 E-From (single supply)	16.00	14.00

Model 101 - Bally/Stern host interface	\$950.00
Bally sound board tester (use with model 101 only)	45.00
Stern sound board tester (use with model 101 only)	35.00
Bally/Stern Switch Matrix Tester (1 set, W101)	40.00
W101 Switch Matrix Tester	40.00

All prices F.O.B. Huntingdon Valley, Pa.  
M.F. order \$25.00.  
Free postage and freight & COD charges.